

### **Competition 9: A characteristic voice**

Each class will have a photo, art or short video competition with a prompt based on the topic we are studying in that class. In Class 4, we have been looking at the importance of language in video games, so for this competition we want you to feature a game character whose voice is particularly iconic. What features are particularly noticeable about the character's voice and why? Try to illustrate why the distinctive features of this character's voice or accent matter, and what they indicate about your character in context of the game.

Entries can be photographs, visual art or short (<10 seconds) videos. You should also include a short written explanation of your entry (maximum 100 words). To prepare for this competition, you should have read "[Using language to build characters and worlds.](#)"

### **How to enter**

1. Complete your competition entry and make sure it follows the guidelines listed below
2. Fill out the [Competition Cover Sheet](#)
3. Email your entry and your cover sheet to us at [inspire@sjc.ox.ac.uk](mailto:inspire@sjc.ox.ac.uk)

### **Terms & Conditions**

1. You must complete the [Competition Cover Sheet](#) and submit it along with your entry to [inspire@sjc.ox.ac.uk](mailto:inspire@sjc.ox.ac.uk) before the closing date. If we do not receive a completed cover sheet with your entry, we will NOT be able to consider the entry.
2. The competition closes at **5pm on Wednesday 24 June 2020.**
3. The work you submit must be entirely your own, and should consist of a photo or video (<10 seconds), with a maximum 100 word explanation.
4. Competition winners will be contacted via email about a week after the competition's closing date. The following prizes will be awarded:
  - a. 1<sup>st</sup> place: £20 Amazon gift voucher, entry listed on Inspire Digital
  - b. 2<sup>nd</sup> place: £10 Amazon gift voucher, entry listed on Inspire Digital
  - c. Top 5 entries: entry listed on Inspire Digital